## Gateway Grand Prix Rules:

The Gateway Grand Prix is a grade-based competition that rewards both attendance and performance at Gateway Chess Tournaments (Missouri State Championships are not included). The top ranked players from each grade will be considered Gateway Grand Prix champions for the season and recognized at the end-of-year Awards Ceremony.

Players will receive Grand Prix points for each tournament they participate in, and each tournament will carry the same weight regardless of the number of games. The lowest tournament score will then be dropped (grade 6 and under drops the lowest two) and then the final standings will be calculated.

Section score: Players will always earn game points for playing regardless of result. Game points are based on the result and the opponent's USCF rating. A win adds 800 points to the rating, a draw 400 points, and a loss zero points. This means that a player will earn a minimum of 101 game points from playing a game, since the USCF rating floor is 101. An unplayed win (forfeit or full-point bye) will be scored as the equivalent of a win against the lowest rated player in the section (for a team tournament, it will be the lowest rated player playing the same board). An unplayed draw (half-point bye) will be scored as the equivalent of drawing that same player. An unplayed loss (forfeit loss, missed game, or zero-point bye) will count as zero points.

The USCF rating used will be the post-tournament rating for each player as shown in the USCF cross table for the tournament, even if the rating is unofficial.

Result	Opp Rating	Game points
W	400	1200
L	786	786
D	872	1272
Full-point bye	101 (lowest rated)	901
Unplayed	Χ	0

All the game scores from a section are added together and then multiplied by the game weight for the section (6-round - game weight 1.0, 5-round - game weight 1.2, 4-round - game weight 1.5 -- result rounded up) to produce the section score.

Since it is possible for a player to have results in multiple sections (for example, an "extra games" section to allow two players with byes to have a rated game), the player's tournament score is the maximum of the player's section scores.

The player's tournament scores are then added together (zeroing the dropped tournament scores) to come up with the player's Grand Prix score.

The grade for home-schooled players will be the grade that a student of their age would be in if they were attending public school.

Players who fail to follow tournament rules may be penalized Grand Prix points at the Director's discretion.

If players or sponsors intentionally misrepresent a player's age, grade or their USCF ID or rating, they will be disqualified from the end-of-year standings and awards. Further sanctions may apply at the Director's discretion.

## Notes:

- Dropping one tournament score is to accommodate illness or unavoidable conflicts like SAT tests and such.
- Grades 6 and under drops an extra tournament, because Crossroads is a K-6 only tournament, and this keeps the number of scoring tournaments the same regardless of grade.
- The rating used is the post-tournament USCF rating, even if the rating is unofficial due to an insufficient number of games. This is to avoid the problem of unrated players.
- The post-tournament USCF rating may change if USCF rerates a tournament, or tournaments get rated out of order. We will capture the USCF page as soon as we can after the tournament is rated (though it may not be immediately after the tournament is rated simply due to logistics) and we will not update the ratings used except for extraordinary circumstances.
- The Directors are empowered to make changes or clarifications to these rules as the season progresses. We hope to minimize these, but since we are just starting this competition, we need the flexibility to ensure that the system is as fair as possible.